

# TOSSES/JUMPS<sub>4.2/5/6</sub>

JUDGE 3: \_\_\_\_\_

| TOSSES & JUMPS   | Level 4.2<br>Max | Level 5,6<br>Max | Score | Comments |
|--|------------------|------------------|-------|----------|
| Degree of Difficulty   | 8*               | 10               |       |          |
| Technique & Execution  | 10               | 10               |       |          |
| Ratio/Quantity & Timing  | 10               | 10               |       |          |
| <b>OVERALL SCORE</b>   | Level 4.2<br>Max | Level 5,6<br>Max | Score |          |
| <ul style="list-style-type: none"> <li>- perfection of routine</li> <li>- enthusiasm/energy</li> <li>- facial expression/personality</li> <li>- the big picture</li> <li>- impact of the whole presentation</li> </ul> | 20               | 20               |       |          |

Max: 48

Max: 50

Total: \_\_\_\_\_

*\*Note: Given the inherent difference in permissible tossing skills (and jump-tumble combinations) between L4.2 and L5/6, the assigned Max score for Degree of Difficulty for L4.2 teams is 8. The lower Max range only applies to the applicable L-4.2 toss and jump-tumble components of this score sheet. Jumps and multiple jump combinations are evaluated equally for all levels.*

